

LVS includes an extensive after action review (AAR) capability, allowing an instructor to replay each training session in real-time, giving the ability to examine each shot fired. The AAR will display characters as they were viewed in during the training as well as a skeletal/organ view displaying bullet impact and severity of the impact to the body.



Editor Screen



After Action Review



Optional Remote
instructor Station

The intuitive, built-in scenario editor enables an instructor to not only create limitless scenarios by changing characters, furniture, and interior models, but also a multitude of character attributes may be selected such as combative/non-combative and weapon options. The user-friendly instructor interface enables quick configuration of the entire training system from the fixed or remote operator station. This includes the instructor's ability to control any virtual character in the scenario through a first person perspective.

LVS Features Include:

- Multi-room/multi-target zone engagements
- Live fire or laser based training compatible
- Life-size 3D characters with realistic movements and reactions
- Operator friendly scenario editor for limitless creation of training scenarios – including hostage scenarios
- Advanced AAR system displays real-time recording of bullet impacts and character reactions
- Shot location technology available during AAR
- Skeleton and organs can be view to show severity of the wound
- Full network capabilities to allow the expansion of the software to simulate virtually any size training environment or configuration